

# Signal Processing and Linear Systems 1

## Matrices and Vectors Review

### Matrix Vector Multiplication

- $A$  is an  $m \times n$  dimensional matrix
- $x$  is a  $n$  dimensional vector
- $y$  is a  $m$  dimensional vector

$$y = Ax$$

$$\begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_m \end{bmatrix} = \begin{bmatrix} A_{11} & A_{12} & \cdots & A_{1n} \\ A_{21} & A_{22} & \cdots & A_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ A_{m1} & A_{m2} & \cdots & A_{mn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$

## Matrix Vector Multiplication

$$y_i = \sum_{j=1}^n A_{ij}x_j \text{ for } i = 1, \dots, m$$

$$\begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_m \end{bmatrix} = \begin{bmatrix} A_{11} & A_{12} & \cdots & A_{1n} \\ A_{21} & A_{22} & \cdots & A_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ A_{m1} & A_{m2} & \cdots & A_{mn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$

## Matrix Vector Multiplication

Interpretation 1: weighted sum of columns of A

$$y = \begin{bmatrix} | & & | \\ a_1 & \cdots & a_n \\ | & & | \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$$

$$y = \sum_{j=1}^n x_j a_j \text{ where } a_j \text{ is the } j\text{th column of } A$$

## Matrix Vector Multiplication

Interpretation 2: inner product with rows

$$A = \begin{bmatrix} \tilde{a}_1^T \\ \tilde{a}_2^T \\ \vdots \\ \tilde{a}_n^T \end{bmatrix} \quad y = \begin{bmatrix} \tilde{a}_1^T x \\ \tilde{a}_2^T x \\ \vdots \\ \tilde{a}_m^T x \end{bmatrix}$$

## Matrix Vector Multiplication (example)

$$\begin{bmatrix} 1 & 2 \\ 3 & -1 \\ 2 & 4 \end{bmatrix} \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

Interpretation 1: weighted sum of columns of A :

$$= 2 \begin{bmatrix} 1 \\ 3 \\ 2 \end{bmatrix} + 1 \begin{bmatrix} 2 \\ -1 \\ 4 \end{bmatrix} = \begin{bmatrix} 2 \\ 6 \\ 4 \end{bmatrix} + \begin{bmatrix} 2 \\ -1 \\ 4 \end{bmatrix} = \begin{bmatrix} 2+2 \\ 6-1 \\ 4+4 \end{bmatrix} = \begin{bmatrix} 4 \\ 5 \\ 8 \end{bmatrix}$$

Interpretation 2: inner product with rows:

$$= \begin{bmatrix} (1, 2) \cdot (2, 1) \\ (3, -1) \cdot (2, 1) \\ (2, 4) \cdot (2, 1) \end{bmatrix} = \begin{bmatrix} 2+2 \\ 6-1 \\ 4+4 \end{bmatrix} = \begin{bmatrix} 4 \\ 5 \\ 8 \end{bmatrix}$$

## Eigenvalues and Eigenvectors

Sometimes when we multiply a square matrix by a vector the result is just the original vector scaled by a constant value.

$$Av = \lambda v$$

For a given matrix  $A$ , any vector  $v$  that satisfies this relationship is an eigenvector of  $A$ , associated with eigenvalue  $\lambda$

## Eigenvalues and Eigenvectors (example)

$$Av = \lambda v$$

$$\begin{bmatrix} 1 & 3 \\ 4 & 5 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 7 \\ 14 \end{bmatrix} = 7 \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

$\begin{bmatrix} 1 \\ 2 \end{bmatrix}$  is an eigenvector of  $\begin{bmatrix} 1 & 3 \\ 4 & 5 \end{bmatrix}$  associated with eigenvalue 7

## Representing a Linear Transformation

Any linear transformation can be represented as matrix multiplication. A transformation  $f : \mathbf{R}^n \rightarrow \mathbf{R}^m$  is linear if it satisfies:

1) homogeneity  $f(\alpha x) = \alpha f(x)$

2) additivity  $f(x + y) = f(x) + f(y)$

## Representing a Linear Transformation

$$f(x) = Ax$$

where the  $j$ th column of  $A$  is  $f(e_j)$ .  $e_j$  is the  $j$ th standard basis vector, that is the vector for which the  $j$ th element is 1 and all other elements are 0.

$$f(x) = \left[ \begin{array}{c|ccc|c} & & & & \\ & f(e_1) & \dots & f(e_n) & \\ & | & & | & \\ & & & & \end{array} \right] \left[ \begin{array}{c} x_1 \\ \vdots \\ x_n \end{array} \right]$$

## Representing a Linear Transformation (example)

$$f(x_1, x_2) = (x_1 + 2x_2, 3x_1 - x_2, x_1 + x_2)$$

$$f(x) = \begin{bmatrix} | & & | \\ f(e_1) & \dots & f(e_n) \\ | & & | \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$$

$$f(e_1) = f(1, 0) = (1, 3, 1) \quad f(e_2) = f(0, 1) = (2, -1, 1)$$

$$f(x_1, x_2) = \begin{bmatrix} 1 & 2 \\ 3 & -1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

## Image Credits

Stanford Engineering Everywhere, EE263, Stephen Boyd